

## PARTIAL SYNCHRONIZED TWIZZLE (pSTw) CALLING SPECIFICATIONS

### PRE-JUVENILE & ADULT (pSTw)

#### Basic Requirements:

- Both partners complete at least one full rotation for the twizzle.

#### Basic Principles of Calling:

- pSTw is evaluated as one unit with one level given for the team.
- If a loss of control with additional support by one or both partners occurs after the required element has commenced and the element continues without interruption, its Level should be reduced by 1 Level.
- If the skaters perform a three-turn, check rotation and then start a twizzle, the entry edge and the number of rotations of that twizzle will be counted after the three-turn from the starting edge of the proper twizzle.
- Entry edge to Twizzle cannot be from a stand-still, otherwise the Level will be reduced by one Level per stop.
- Synchronized Twizzle executed as a pirouette or as checked three-turns:
  - If error by one partner, reduce by one level.
  - If error by both partners, reduce by two levels.

BASE	LEVEL 1	LEVEL 2	LEVEL 3	LEVEL 4
Meets basic requirement of both partners completing 1 full rotation, but with errors.	Twizzle of at least 1 full rotation starting from a forward edge (for both partners)	<b>OPTION 1</b> Twizzles at least 2 full rotations (for both partners) AND Started with a forward edge (for both partners)  <b>OPTION 2</b> Twizzles at least 1 full rotation (for both partners) AND Started with a backward edge (for both partners)	<b>OPTION 1</b> Twizzles at least 3 full rotations (for both partners) AND Started with a forward edge (for both partners)  <b>OPTION 2</b> Twizzles at least 2 full rotations (for both partners) AND Started with a backward edge (for both partners)	<b>OPTION 1</b> Twizzles at least 4 full rotations (for both partners) AND Started with a forward edge (for both partners)  <b>OPTION 2</b> Twizzles at least 3 full rotations (for both partners) AND Started with a backward edge (for both partners)

### JUVENILE (pSTwW+pSTwM)

#### Basic Principles of Calling:

- pSTw will be evaluated separately for woman and man with level given for each
- If a loss of control with additional support occurs after the required element has commenced and the element continues without interruption, its level should be reduced by 1 level
- If skater performs a three-turn, check rotation and then start a twizzle, the entry edge and number of rotations of that twizzle will be counted after the three-turn from the starting edge of the proper twizzle.
- Entry edge to twizzle cannot be from a stand-still, otherwise the level will be reduced by one level per stop.
- Twizzle executed as pirouette or as checked three-turns, reduce by one level

BASE	LEVEL 1	LEVEL 2	LEVEL 3	LEVEL 4
Twizzle of one full rotation, but with errors.	Twizzle of at least 1 full rotation starting from a forward edge	<b>OPTION 1</b> Twizzles at least 2 full rotations AND Started with a forward edge  <b>OPTION 2</b> Twizzles at least 1 full rotation AND Started with a backward edge	<b>OPTION 1</b> Twizzles at least 3 full rotations AND Started with a forward edge  <b>OPTION 2</b> Twizzles at least 2 full rotations AND Started with a backward edge	<b>OPTION 1</b> Twizzles at least 4 full rotations AND Started with a forward edge  <b>OPTION 2</b> Twizzles at least 3 full rotations AND Started with a backward edge