6. Program Components – Single & Pairs, Ice Dance and Synchronized Skating (to be used for Rhythm Dance and Free Dance

Composition	Presentation	Skating Skills
The intentional, developed and / or original arrangement of the repertoire of all types of movements into a meaningful whole according to the principles of proportion, unity, space, pattern and musical structure.	The demonstration of engagement, commitment and involvement based on an understanding of the music and composition.	The ability of the skater to execute the skating repertoire of steps, turns and skating movements with blade and body control.
Multidimensional movements and use of space	Expressiveness & projection	Variety of edges, steps, turns, movements and directions
Connections between and within the elements	Variety and contrast of energy and of movements	Clarity of edges, steps, turns, movements and body control.
Choreography reflecting musical phrase and form	Musical sensitivity and timing	Balance and glide
Pattern and ice coverage	Oneness and awareness of space (Pair Skating, Ice Dance, Synchronized Skating)	Flow
Unity		Power and speed
		Unison

Serious Error(s)

Serious errors are falls and/or mistakes which result in a break in the delivery of the program. This break can be minimal or more pronounced and noticeable. These errors must be reflected in the mark awarded for each program component. The consequence depends on the severity and impact they have on the fluidity and continuity of the program. The following guideline should be used.

Category	Mark range	Definition	Errors
Platinum	10	Outstanding	No errors
Diamond	9.75	Excellent	No serious errors
	9.00 – 9.50*		Only 1 serious error
Gold	8.00 – 8.75**	Very good	2 or more serious errors
	7.00 – 7.75	Good	For all Components:
Green	6.00 – 6.75	Above average	
	5.00 – 5.75	Average	*When there is only one error and this error minimally impacts the program, the maximum score of 9.50 is possible as noted above.
Orange	4.00 – 4.75	Below Average	
	3.00 – 3.75	Weak	Note: For the above to apply, the program as a whole is still deemed to be "Excellent".
Red	2.00 – 2.75	Poor	
	1.00 – 1.75	Very poor	**When there are 2 or more errors and these errors only minimally impact the program, the maximum score of 8.75 is possible.
	0.25 – 0.75	Extremely poor	

Note: an error by both partners, happening at the same time or not (e.g. Fall by 2) must be considered as 2 errors.
Note: this basic principle applies equally when the errors occur within an element and/or outside an element