# 2024-2025 Adult Calling Clarifications





#### **For IJS Adult and Masters Singles Events**

The information in this document supersedes the 2023-2024 Adult and Masters Calling Clarifications.

### **General Clarifications**

#### Falls

Adult Pre-Bronze & Bronze	0.25	
Adult Silver	0.25	
Adult Gold		
Master Intermediate-Novice	0.50	
Master Junior Senior		

#### **Choreographic Steps**

See level specific information.

#### **Jumps**

All Levels	A Waltz jump (1Wz) is an Axel-type jump and will receive credit if attempted as an obvious jump element.
	<ul> <li>Rotational and edge errors will be assessed per ISU Communications #2623 and #2475</li> <li>According to the jump repeat rules for specific levels, when two executions of a jump</li> </ul>
	are allowed and one of those must be in combination or sequence, if both are executed as solo jumps, the second one performed will be marked with the sign "+REP".

## Spins

	Basic spin positions must meet the criteria set out in the current ISU Communications for features to be awarded.
	Any associated V and base values will be applied (ISU Communication #2623).
_	Per ISU #2623, all spins with a change of foot must have 3 revolutions on each foot. If this requirement is not fulfilled, a V will be assigned.
	The windmill (illusion) feature will still receive credit if it is determined to be a difficult variation. It does not have to achieve the split or 135 degrees.
	Masters Junior/Senior <b>are</b> required to achieve a mandatory feature to receive a Level 4
	Difficult entrance (feature 5) and Difficult exit (feature 6) are two different features. To get credit for both features they must be executed in two different spins and movements must be of a different nature.
	If an execution error in one of the spins results in a call that causes the other spin to be asterisked (resulting in no value because it's not according to requirements), the procedure is as follows:
	For example, if prior to review the two spins are listed as:  CSp (no level) – due to an error on an intended CoSp or CCoSp  SSp2* – not according to requirements  The code should be changed to:  CoSp or CCoSp (no level) – the required spin  SSp2 – no asterisk



#### For IJS Adult and Masters Singles Events

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This procedure ensures that the skater is not penalized twice. However, if it is determined by the technical panel that the skater is clearly attempting a spin which is not according to specific level requirements (e.g. a second spin of the same character as the first) the technical specialist calls the spin that is actually performed and not the elements that are required. Any incorrect elements will receive an asterisk\* that will result in **No Value**.

#### **Reference Documents**

- 2024-2025 Adult Singles Skating Well Balanced Program
- 2024-2025 Adult Pairs Skating Well Balanced Program
- 2024-2025 Adult Dance Well Balanced Program
- ISU Communication #2623
- ISU Communication #2630

For the most up-to-date version of these documents, make sure you are routinely reviewing the US Figure Skating website.



This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

### Adult Pre-Bronze & Bronze

Choreographic	Pre-Bronze: N/A
Step	<b>Bronze:</b> There is no required pattern, but the sequence must be visible and identifiable and
(ChSt)	should be performed using at least half of the ice surface. If these criteria are not fulfilled, the
	element will have NO VALUE. The sequence may include moves in the field and spirals. Listed
	jumps may be included within the sequence and will be called by the technical panel
	(including obvious Waltz jump attempts).
	If the choreographic step sequence meets the requirements, it will be confirmed (see well-
	balanced program chart).

Spins	Pre-Bronze: Maximum Level 1
	Bronze: Maximum Level 1
	U.S. Figure Skating will continue to award eight five revolutions (ISU Communication #2623,
	spin feature #10) once per spin, if executed in a different basic position and/or in a different
	difficult variation.
	<ul> <li>This feature can also be awarded if eight five revolutions are executed in a basic sit spin position.</li> </ul>
	Both directions immediately following each other (spin feature #8) will count for a level in
	a sit, camel OR upright.
	<ul> <li>A minimum of 3 revolutions in each direction is required and the position before and</li> </ul>
	after the change of direction must be held for at least 2 revolutions. A spin executed
	in both directions will be considered as one spin.
	A <b>Two-foot</b> spin [2FtUSp] will receive credit in Adult Pre-Bronze and Adult Bronze ONLY.
	The spin will be CONFIRMED if it meets the requirements of 3 continuous revolutions or
	NOT CONFIRMED if it does not.
	Spin in one position without change of foot: If a basic position is not achieved for two
	continuous revolutions, but there is a recognizable position attempted the spin will receive
	a level base.
	Spin in one position with change of foot:
	o If there are not two continuous revolutions in a <u>basic position</u> on both feet, the
	spin will receive no value.
	o If there are two continuous revolutions in a <u>basic position</u> on only one foot, the
	spin may receive a minimum Level Base (B) and a maximum Level 1 depending on
	features achieved and provided at least three revolutions in total are achieved on
	both feet.
	• If in a camel or a sit spin, two continuous revolutions in a <u>basic position</u> are achieved
	on both feet, even with no other features achieved, the spin will receive a Level 1. This
	feature may be awarded twice per program if executed in different basic positions
	(once in a CSSp and once in a CCSp). This feature will be counted on the second foot.
	If additional features are achieved, the criteria from ISU Communication #2623 will be
	applied, i.e.:
	<ul> <li>Basic position achieved on both feet + no feature = Level 1</li> </ul>
	CoSp and CCoSp: If there is only one <u>basic position</u> for two continuous revolutions, the
	spin will receive a Level Base (B), and a V will be assigned. If there is only one basic
	position for two continuous revolutions and less than three revolutions on each foot, the



#### For IJS Adult and Masters Pre-Bronze & Bronze Singles Events

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

spin will receive a Level Base (B) and a V will be assigned. Combination spins with no basic position for two continuous revolutions will receive no value.

 Level feature: All three basic positions performed anywhere within the combination spin, with each position held for at least two continuous revolutions. This feature may be performed for a level increase up to the maximum allowed level for Adult Pre-Bronze, Bronze and Silver levels ONLY.

	0 Basic Positions	1 Basic Positions	2 Basic Positions	3 Basic Positions	No Basic Position on one foot	Less than 3 revs on one foot
One position spin, no change of foot	Base	Any (B-1)				No Level
One position spin with change of foot	Base V	Upright (B-1) Camel/Sit (1) <sup>1</sup>			Any (B-1)	Any (B-1)V
CoSp	No Value	CoSpBV	CoSp(B-1)V	CoSp1		No level
CCoSp	No Value	CCoSpBV	CCoSp(B-1)V	CCoSp1	CCoSp(B-1)	CCoSp(B-1)V

<sup>&</sup>lt;sup>1</sup> If Basic position is achieved on both feet.



This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

## **Adult Silver**

Choreographic	There is no required pattern, but the sequence must be visible and identifiable and should be
Step	performed using at least half of the ice surface. If these criteria are not fulfilled, the element
(ChSt)	will have NO VALUE. The sequence may include moves in the field and spirals. Listed jumps
	may be included within the sequence and will be called by the technical panel (including
	obvious Waltz jump attempts).

Spins	Silver: Max Level 2
Spins	Both directions immediately following each other (spin feature #8) will count for a level in
	a sit, camel OR upright.
	A minimum of 3 revolutions in each direction is required and the position before and after
	the change of direction must be held for at least 2 revolutions. A spin executed in both
	directions will be considered as one spin.
	U.S. Figure Skating will continue to award <del>eight five</del> revolutions (ISU Communication #2623,
	spin feature #10) once per spin, if executed in a different basic position and/or in a different
	difficult variation.
	This feature can also be awarded if eight five revolutions are executed in a basic sit
	spin position.
	Spin in one position without change of foot: If there are not two continuous revolutions in a
	basic position, the spin will receive Level Base (B) provided at least three revolutions in total
	are achieved.
	Spin in one position with change of foot:
	• If there are not two continuous revolutions in a <u>basic position</u> on both feet, the spin will
	receive no value.
	• If there are two continuous revolutions in a <u>basic position</u> on only one foot, the spin may
	receive a minimum Level Base (B) and a maximum Level 2 depending on features achieved
	(up to two) and provided at least three revolutions in total are achieved on both feet.
	• If in a camel or a sit spin, two continuous revolutions in a <u>basic position</u> are achieved on
	both feet, even with no other features achieved, the spin will receive a Level 1. This feature
	may be awarded twice per program if executed in different basic positions (once in a CSSp
	or FCSSp and once in a CCSp or FCCSp). This feature will be counted on the second foot. If
	additional features are achieved, the criteria from ISU Communication #2623 will be
	applied, i.e.:
	Basic position achieved on both feet + no feature = Level 1
	Basic position achieved on both feet + one feature = Level 2
	(F)CoSp and (F)CCoSp:
	If there is only one basic position for two continuous revolutions, the spin will receive a
	Level Base (B), and a V will be assigned. If there is only one basic position for two
	continuous revolutions and less than three revolutions on each foot, the spin will receive a
	Level Base (B) and a V will be assigned.
	If there are only 2 basic positions for two continuous revolutions the spin will receive a V  and receive any to the requirement level allowed. Combination as including the basic
	and may receive up to the maximum level allowed. Combination spins with no basic
	position for two continuous revolutions will receive no value.
	Level feature: All three basic positions performed anywhere within the combination  spin with each position hold for at least two continuous revolutions. This feature may
	spin, with each position held for at least two continuous revolutions. This feature may



## For IJS Adult and Masters Silver Singles Events

be performed for a level increase up to the maximum allowed level for Adult Silver	
levels ONLY.	

	0 Basic Positions	1 Basic Positions	2 Basic Positions	3 Basic Positions	No Basic Position on one foot	Less than 3 revs on one foot
One position spin, no change of foot	Base	Any (B-2)				No value
One position spin with change of foot	Base V	Upright (B-2) Camel/Sit (1-2) <sup>1</sup>				Any (B-2)V
CoSp	No Value	(F)CoSpBV	(F)CoSp(B-2)V	(F)CoSp(B-2)		No Value
CCoSp	No Value	(F)CCoSpBV	(F)CCoSp(B-2)V	(F)CCoSp(B-2)	(F)CCoSp(B-2)	(F)CCoSp(B-2)V

<sup>&</sup>lt;sup>1</sup> If Basic position is achieved on both feet.



This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

### **Adult Gold**

Choreographic	There is no required pattern, but the sequence must be visible and identifiable and should be
Step	performed using almost the full ice surface. If these criteria are not fulfilled, the element will
(ChSt)	have NO VALUE. The sequence may include moves in the field and spirals. Listed jumps may be
	included within the sequence and will be called by the technical panel (including obvious
	Waltz jump attempts).

Spins	Max Level: 3
-	Both directions immediately following each other (spin feature #8) will count for a level in
	a sit, camel OR upright.
	• A minimum of 3 revolutions in each direction is required and the position before and after
	the change of direction must be held for at least 2 revolutions. A spin executed in both
	directions will be considered as one spin.
	U.S. Figure Skating will continue to award eight five revolutions (ISU Communication #2623,
	spin feature #10) up to twice per program, if executed in a different basic position and/or in a
	different difficult variation.
	• This feature can also be awarded if eight five revolutions are executed in a basic sit spin
	position.
	Spin in one position without change of foot: If there are not two continuous revolutions in a
	basic position, the spin will receive Level Base (B) provided at least three revolutions in total
	are achieved.
	Spin in one position with change of foot:
	• If there are not two continuous revolutions in a <u>basic position</u> on both feet, the spin will
	receive no value.
	• If there are two continuous revolutions in a <u>basic position</u> on only one foot, the spin may
	receive a minimum Level Base (B) and a maximum Level 2 depending on features achieved
	(up to two) and provided at least three revolutions in total are achieved on both feet.
	• If in a camel or a sit spin, two continuous revolutions in a <u>basic position</u> are achieved on
	both feet, even with no other features achieved, the spin will receive a Level 1. This feature
	may be awarded twice per program if executed in different basic positions (once in a CSSp
	or FCSSp and once in a CCSp or FCCSp). This feature will be counted on the second foot. If
	additional features are achieved, the criteria from ISU Communication #2623 will be
	applied, i.e.:
	Basic position achieved on both feet + no feature = Level 1
	Basic position achieved on both feet + one feature = Level 2
	Basic position achieved on both feet + two features = Level 3
	(F)CoSp and (F)CCoSp:
	• If there is only one basic position for two continuous revolutions, the spin will receive a
	Level Base (B), and a V will be assigned. If there is only one basic position for two
	continuous revolutions and less than three revolutions on each foot, the spin will receive a
	Level Base (B) and a V will be assigned.
	If there are only 2 basic positions for two continuous revolutions the spin will receive a V
	and may receive up to the maximum level allowed. Combination spins with no basic
	position for two continuous revolutions will receive no value.



### For IJS Adult and Masters Gold Singles Events

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

**Level feature:** All three basic positions performed on the second foot will count as a level feature for Adult Gold, Intermediate-Novice, Junior-Senior levels up to the maximum allowed. This will count as a feature on the second foot

	0 Basic Positions	1 Basic Positions	2 Basic Positions	3 Basic Positions	No Basic Position on one foot	Less than 3 revs on one foot
One position spin, no change of foot	Base	Any (B-3)				No Value
One position spin with change of foot	Base V	Upright (B-3) Camel/Sit (1-3) <sup>1</sup>				Any (B-3)V
(F)CoSp	No Value	(F)CoSpBV	(F)CoSp(B-3)V	(F)CoSp(B-3)	No Value	No Value
(F)CCoSp	No Value	(F)CCoSpBV	(F)CCoSp(B-3)V	(F)CCoSp(B-3)	No Value	(F)CCoSp(B-2)V

<sup>&</sup>lt;sup>1</sup> If Basic position is achieved on both feet.



This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

# Adult Masters Intermediate/Novice

Choreographic	Adult Masters intermediate-novice
Step	There is no required pattern, but the sequence must be visible and identifiable
(ChSt)	and should be performed using almost the full ice surface. If these criteria are not
	fulfilled, the element will have NO VALUE. The sequence may include moves in
	the field and spirals. Listed jumps may be included within the sequence and will
	be called by the technical panel (including obvious Waltz jump attempts).
	If the choreographic step sequence meets the requirements, it will be confirmed (see well-
	balanced program chart).

Spins	Masters Intermediate-Novice – maximum Level 4			
	• Both directions immediately following each other (spin feature #8) will count for a level in a sit and camel ONLY.			
	• A minimum of 3 revolutions in each direction is required and the position before and after			
	the change of direction must be held for at least 2 revolutions. A spin executed in both			
	directions will be considered as one spin.			
	U.S. Figure Skating will continue to award eight revolutions (ISU Communication #2623, spin			
	feature #10) up to twice per program, if executed in a different basic position and/or in a			
	different difficult variation.			
	• This feature can also be awarded if eight revolutions are executed in a basic sit spin			
	position.			
	Adults at Masters Intermediate/Novice <b>are not</b> required to achieve a mandatory feature to receive a Level 4			
	Spin in one position without change of foot:			
	If there are not two continuous revolutions in a basic position, the spin will receive Level Base			
	(B) provided at least three revolutions in total are achieved.			
	Spin in one position with change of foot:			
	• If there are not two continuous revolutions in a <u>basic position</u> on both feet, the spin will			
	receive no value.			
	• If there are two continuous revolutions in a <u>basic position</u> on only one foot, the spin may			
	receive a minimum Level Base (B) and a maximum Level 2 depending on features achieved			
	(up to two) and provided at least three revolutions in total are achieved on both feet.			
	• If in a camel or a sit spin, two continuous revolutions in a <u>basic position</u> are achieved on			
	both feet, even with no other features achieved, the spin will receive a Level 1. This feature			
	may be awarded twice per program if executed in different basic positions (once in a CSSp			
	or FCSSp and once in a CCSp or FCCSp). This feature will be counted on the second foot.			
	additional features are achieved, the criteria from ISU Communication #2623 will be			
	applied, i.e.:			
	<ul> <li>Basic position achieved on both feet + no feature = Level 1</li> </ul>			
	<ul> <li>Basic position achieved on both feet + one feature = Level 2</li> </ul>			
	<ul> <li>Basic position achieved on both feet + two features (two features on first foot, or one</li> </ul>			
	feature on first foot and one feature on second foot) = Level 3			
	<ul> <li>Basic position achieved on both feet + three features (two features on first foot and</li> </ul>			
	one feature on second foot) = Level 4			
	<ul> <li>Basic position achieved on both feet + four features = Level 4</li> </ul>			
	(F)CoSp and (F)CCoSp:			



#### For IJS Adult and Masters Intermediate/Novice Singles Events

- If there is only one basic position for two continuous revolutions, the spin will receive a Level Base (B), and a V will be assigned. If there is only one basic position for two continuous revolutions and less than three revolutions on each foot, the spin will receive a Level Base (B) and a V will be assigned.
- If there are only 2 basic positions for two continuous revolutions the spin will receive a V and may receive up to the maximum level allowed. Combination spins with no basic position for two continuous revolutions will receive no value.
- Level feature: All three basic positions performed on the second foot will count as a level feature for Adult Intermediate-Novice up to the maximum allowed. This will count as a feature on the second foot.

	0 Basic Positions	1 Basic Positions	2 Basic Positions	3 Basic Positions	No Basic Position on one foot	Less than 3 revs on one foot
One position spin, no change of foot	Base	Any (B-4)				No Value
One position spin with change of foot	No Value	Upright (B-4) Camel/Sit (1-4) <sup>1</sup>			Any (B-2) <sup>2</sup>	Any (B-2)V
(F)CoSp	No Value	(F)CoSpBV	(F)CoSp(B-4)V	(F)CoSp(B-4)	No Value	No Value
(F)CCoSp	No Value	(F)CCoSpBV	(F)CCoSp(B-4)V	(F)CCoSp(B-4)	No Value	(F)CCoSp(B-2)V

<sup>&</sup>lt;sup>1</sup> If basic position is achieved on both feet.

<sup>&</sup>lt;sup>2</sup> If at least 3 revs are achieved on both feet.



This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

# Adult Masters Junior/Senior

Choreographic	Adult Masters junior-senior
Step	There is no required pattern, but the sequence must be visible and identifiable
(ChSt)	and should be performed using almost the full ice surface. If these criteria are not
	fulfilled, the element will have NO VALUE. The sequence may include moves in
	the field and spirals. Listed jumps may be included within the sequence and will
	be called by the technical panel (including obvious Waltz jump attempts).
	If the choreographic step sequence meets the requirements, it will be confirmed (see well-
	balanced program chart).

Spins	Masters Junior-Senior – maximum Level 4
	Both directions immediately following each other (spin feature #8) will count for a level in a sit and camel ONLY.
	<ul> <li>A minimum of 3 revolutions in each direction is required and the position before and after the change of direction must be held for at least 2 revolutions. A spin executed in both directions will be considered as one spin.</li> </ul>
	U.S. Figure Skating will continue to award eight revolutions (ISU Communication #2623, spin feature #10) up to twice per program, if executed in a different basic position and/or in a different difficult variation.
	This feature can also be awarded if eight revolutions are executed in a basic sit spin position.
	Adults at Masters Junior/Senior <b>are</b> required to achieve a mandatory feature to receive a Level 4
	Spin in one position without change of foot:
	If there are not two continuous revolutions in a <u>basic position</u> , the spin will receive Level Base (B) provided at least three revolutions in total are achieved.
	Spin in one position with change of foot:
	• If there are not two continuous revolutions in a <u>basic position</u> on both feet, the spin will
	receive no value.
	• If there are two continuous revolutions in a <u>basic position</u> on only one foot, the spin may
	receive a minimum Level Base (B) and a maximum Level 2 depending on features achieved
	(up to two) and provided at least three revolutions in total are achieved on both feet.
	• If in a camel or a sit spin, two continuous revolutions in a <u>basic position</u> are achieved on
	both feet, even with no other features achieved, the spin will receive a Level 1. This feature
	may be awarded twice per program if executed in different basic positions (once in a CSSp
	or FCSSp and once in a CCSp or FCCSp). This feature will be counted on the second foot. If
	additional features are achieved, the criteria from ISU Communication #2623 will be
	applied, i.e.:
	<ul> <li>Basic position achieved on both feet + no feature = Level 1</li> </ul>
	<ul> <li>Basic position achieved on both feet + one feature = Level 2</li> </ul>
	o Basic position achieved on both feet + two features (two features on first foot, or one
	feature on first foot and one feature on second foot) = Level 3
	o Basic position achieved on both feet + three features (two features on first foot and
	one feature on second foot) = Level 4
	<ul> <li>Basic position achieved on both feet + four features = Level 4</li> </ul>



#### For IJS Adult and Masters Junior/Senior Singles Events

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

#### (F)CoSp and (F)CCoSp:

- If there is only one basic position for two continuous revolutions, the spin will receive a Level Base (B), and a V will be assigned. If there is only one basic position for two continuous revolutions and less than three revolutions on each foot, the spin will receive a Level Base (B) and a V will be assigned.
- If there are only 2 basic positions for two continuous revolutions the spin will receive a V and may receive up to the maximum level allowed. Combination spins with no basic position for two continuous revolutions will receive no value.
- Level feature: All three basic positions performed on the second foot will count as a level feature for Adult Junior-Senior up to the maximum allowed. This will count as a feature on the second foot.

	0 Basic Positions	1 Basic Positions	2 Basic Positions	3 Basic Positions	No Basic Position on one foot	Less than 3 revs on one foot
One position spin, no change of foot	Base	Any (B-4)				No Value
One position spin with change of foot	No Value	Upright (B-4) Camel/Sit (B-4) <sup>1</sup>			Any (B-2)	Any (B-2)V
(F)CoSp	No Value	(F)CoSpBV	(F)CoSp(B-4)V	(F)CoSp(B-4)	No Value	No Value
(F)CCoSp	No Value	(F)CCoSpBV	(F)CCoSp(B-4)V	(F)CCoSp(B-4)	No Value	(F)CCoSp(B-2)V

<sup>&</sup>lt;sup>1</sup> If Basic position is achieved on both feet.

<sup>&</sup>lt;sup>2</sup> If at least 3 revs are achieved on both feet.



#### For IJS Adult and Masters Pairs Events

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

# PAIRS: Adult Bronze, Adult Silver, Centennial, Adult Gold, Masters (including Championship events)

Fall Deduction	All levels: The deduction for each fall is 0.5

Tourist Lifes and	
Twist Lifts and Lifts	Adult Bronze, Adult Silver and Centennial:  Third life and life will be applied a disconnection of the block of the second
Litts	Twist lifts and lifts will be evaluated in accordance with the U.S. Figure Skating well-
	balanced program requirements for Adult pairs and the current
	Juvenile/Intermediate lift features.
	Variation of the lady's position, no-handed, one-handed, overhead, carry and
	combination lifts and lifts that include a carry feature are not permitted. If one of
	these is executed the lift in question will be called at a Level Base (B) and given the
	2.0 points illegal element deduction. If a pair executes a Group 1 lift, the release of
	the lady's hands after the lift extension has been achieved is not a violation of this
	<u>rule.</u>
	Adult Gold and Masters:
	<ul> <li>Twist lifts and lifts will be evaluated in accordance with the U.S. Figure Skating well-</li> </ul>
	balanced program requirements for Adult pairs. Levels of Difficulty for Adult
	features 1-4 will be evaluated in accordance with the current juvenile/intermediate
	lift features. Levels of Difficulty for Adult features 5-9 will be evaluated in
	accordance with the criteria for junior pairs in ISU Communication #2623.
	o Carry and lifts that include a carry feature are not permitted. If one of these is
	executed the lift in question will be called at a Level Base (B) and given the 2.0
	points illegal element deduction. If a pair executes a Group 1 lift, the release of the
	lady's hands after the lift extension has been achieved is not a violation of this rule.
Twist Lifts	2) Both of the man's hands must be on the sides of the lady's waist (catching the lady by
	one or both hands on the stomach is a different catch; no feature is given if there is no
	proper catch); and the lady is not touching the man at any point on the landing phase
	by any part of her arm(s), hand(s) or upper body.
	5) After the man releases the lady, his arms must change position going to the side of his
	body at least as low as his shoulders before he catches the lady. The arms of the man
	must be straight or almost straight.
Lifts	For Adult Bronze, Adult Silver, and Centennial pairs features 1 and 2 may be repeated.
LIILS	
	For Adult Gold and Adult Masters pairs features 1, 2, 5 and 6 must be significantly different from lift to lift and if similar will only count the first time attempted.
	Group 1 lifts without full extension of the arms are eligible for features 1-4 only. Group 2 lifts
	without full extension of the arms are only eligible for features 3 and 4.
	, •
	1) A simple variation of the take-off may include: a change of hold on the ascent, a
	position that is different than the required group hold, for example: the man
	skating forward on the take-off of a Group 2 or Group 4 lift.
	2) A simple landing variety may include: a change of hold on the descent, landing on
	the other foot with a change of direction or a difficult leg hold.
	3 & 4) Ice coverage will begin with the continuous ascent of the lift to the continuous
	descent of the lift. At no point can the man "carry" the lady to achieve these
	features. *Group 2 lifts only: Full extension of man's arms not required



Death Spiral and	The current Juvenile/Intermediate features will apply.
Pivot Figure	Adult Bronze, Adult Silver and Centennial:
	<ul> <li>Pivot position not required. Choice of position and hand hold.</li> </ul>
	Adult Gold and Masters:
	Regular one-hand to one-hand hold and at least ½ revolution with man in full pivot
	position is required.
	Features do not apply to the pivot figure.
	1) "Man's low pivot position" means the man's knees are clearly bent for one full
	revolution. (At Adult Silver, Adult Bronze and Centennial, the man's buttocks are NOT
	required to be below his knee.)
	2) "Lady's low position" means for inside death spirals the lowest hip or buttock and head
	should not be higher than her skating knee; for outside death spirals the head should
	not be higher than her skating knee and bodyline between knee of skating leg and
	head should be flat or shallow arch. If during the death spiral lady's head never reaches
	the level of her skating knee, this feature is not achieved.
	3) An additional level may be earned by the lady achieving an extra full revolution. "Low
	position" as defined for 1) and 2) above is required by both the lady and the man in the
	additional revolution.
	4) Difficult entry to a death spiral should be on the curve and on the leg of the death
	spiral, and while acquiring the actual death spiral position there should be a continuous
	and not too prolonged movement to this position. Entry commences at the beginning
	of the entry curve when one or both partners are already on one foot on the edge of
	the death spiral. Exit starts when the man starts bending his "holding" arm in the
	elbow and ends when the lady comes to the vertical position. Only one feature can be
	achieved, entry or exit.
Pivot Figure	The Pivot Figure (PiF) must have a minimum of ½ revolution in a pivot by the man, and he
· ·	must grip the woman with a one-hand hold. If there is less than ½ revolution in a pivot, or if
	the man holds the woman with two hands, the PiF will have no value.
	The woman can be in a spiral, spread eagle or have an extended leg position.
Death Spiral	If the full pivot is not reached, but there is a minimum of ½ revolution in a pivot position
	where the man's skating knee is clearly bent, then the Death Spiral will receive no higher
	than Level Base

Solo Spins	<ul> <li>The current calling clarifications for Juvenile pairs and Juvenile/Intermediate features will apply. The designation V, as described in ISU Communication #2623, will apply only to solo spin combinations and not to flying spins.</li> </ul>		
	<ul> <li>Both directions immediately following each other (spin feature #8) will count for a level in a sit, camel OR upright.</li> <li>A minimum of 3 revolutions in each direction is required and the position before and after the change of direction must be held for at least 2 revolutions. A spin executed in both directions will be considered as one spin.</li> </ul>		
	<ul> <li>Spin in one position, no change of foot:</li> <li>Spin must have at least two continuous revolutions in a basic position by both partners (at the same time, in the same basic position). If this requirement is not achieved, the spin will receive no higher than a Level Base (B), and features will not be awarded.</li> </ul>		
	<ul> <li>Spin in one position with change of foot</li> <li>Spin must have at least two continuous revolutions in a basic position by both partners (at the same time, in the same basic position) on one foot to achieve a</li> </ul>		



Level Base (B). If this requirement is not achieved, the spin will receive no level and
no value.
<ul> <li>Spin must have at least two continuous revolutions in a basic position by both</li> </ul>
partners (at the same time, in the same basic position) on both feet to achieve
Levels 1-4.
<ul> <li>If in a camel, sit or (Adult Bronze only) in an upright spin, two continuous</li> </ul>
revolutions in a basic position are achieved on both feet, even with no other
features achieved, the spin will receive a Level 1. This feature will be counted on the
second foot. If additional features are achieved, the criteria from ISU
Communication #2623 will be applied, i.e.:
<ul> <li>Basic position achieved on both feet + no feature = Level 1</li> </ul>
<ul> <li>Basic position achieved on both feet + one feature = Level 2</li> </ul>
<ul> <li>Basic position achieved on both feet + two features (two features on first foot,</li> </ul>
or one feature on first foot and one feature on second foot) = Level 3
<ul> <li>Basic position achieved on both feet + three features (two features on first foot</li> </ul>
and one feature on second foot) = Level 4
Combination spin with/without change of foot
<ul> <li>The minimum requirement for a Level Base (B) in a solo combination spin with or</li> </ul>
without a change of foot is only one basic position (two continuous revolutions in a
basic position).
o In the case that two or more positions are clearly attempted, but only one basic
position is achieved, the call will be Combination Spin (with a change of foot) Level
Base (B) (CoSpBV or CCoSpBV).
o For spins with a change of foot:
The basic position can be executed on either foot.  The basic position can be executed on either foot.
A minimum of three revolutions on each foot is required by both partners.
Otherwise, the number of positions executed (two or three) does not limit the
level of the spin.
Feature 1 or 2 can be combined with feature 4. Example: 6 revolutions in a basic sit = Level 2. The skaters are awarded two features for the basic sit – one feature for the 6 revolutions
without changes in position and one feature for at least three revolutions in a basic sit. All
features may be used only once, the first time they are attempted. The difficult entry
feature is consistent with ISU Communication #2623. Regular backward entry and regular
flying camel will not be awarded as features. Features 1 & 2 may only be used once. The
designation V will be applied to Adult/Masters pairs for combination spins but not for flying
spins.
-E

Number of basic positions achieved	0	1	2	3	No basic on one foot
One position spin no change of foot	Base	Any (B-4)	N/A	N/A	N/A
One position spin with change of foot	No Value	Any (B-4)	N/A	N/A	Base
CoSp	No Value	CoSpBV	CoSp(B-4)V	CoSp(B-4)	N/A
CCoSp	No Value	CCoSpBV	CCoSp(B-4)V	CCoSp(B-4)	CCoSp(B-4)



Pair Spins	The current Juvenile/Intermediate features will apply.			
(PSp)/Pair	Pair Spin: If a team elects to perform a pair spin, the V does not apply. One basic			
Combination	position for two continuous revolutions by each partner is required for the pair spin to			
Spin (PCoSp)	receive a value.			
	Pair Combination Spin: At least one change of foot and one basic position (two			
	continuous rotations) by each partner is required for the pair combination spin to			
	receive a value.			
	If only one basic position is executed by both partners, the spin will receive no higher			
	than a Level Base (B), the designation V will apply and features will not be awarded.			
	If only two basic positions are executed by both partners, the designation V will apply.			
	The level of the spin is not limited if two basic positions are executed by both partners. A			
	change of position directly from basic to basic is not required.			
	A basic position on both feet must be achieved or the designation V will apply.			
	If the team attempts a PCoSp but, due to an error, fails to achieve 3 revolutions before			
	or after the change of foot, the attempted change of foot can be disregarded by the			
	technical panel. The element is identified as a PSp, and leveled according to the			
	features achieved on the foot with at least 3 revolutions. However, if a PSp has already			
	been attempted, no value will be given to the second PSp per the WBP requirements.			
	Only basic positions will be awarded as features. Difficult variations must be in basic			
	positions. Any basic sit with the 90-degree angle, any basic camel with the knee higher			
	than the hip will be awarded.			
	features achieved on the foot with at least 3 revolutions. However, if a PSp has already been attempted, no value will be given to the second PSp per the WBP requirements.  Only basic positions will be awarded as features. Difficult variations must be in basic positions. Any basic sit with the 90-degree angle, any basic camel with the knee higher			

Number of basic positions achieved	0	1	2	3	No basic on one foot
PSp	No Value	PSp (B-4)	PSp (B-4)	PSp (B-4)	N/A
PCoSp	No Value	PCoSpBV	PCoSp(B-4)V	PCoSp( <u>1</u> -4)	PCoSp(B-4)V

Choreographic	Adult Bronze, Adult Silver and Centennial:			
Sequence (ChSq)	<ul> <li>The sequence must be clearly visible. If this criterion is not fulfilled, the element will have NO VALUE. Listed jumps may be included within the sequence and will be called by the technical panel (including obvious Waltz jump attempts in Adult Bronze).</li> </ul>			
	Adult Gold and Masters:			
	<ul> <li>The sequence must be clearly visible. If this criterion is not fulfilled, the element will have NO VALUE. Listed jumps may be included within the sequence and will be called by the technical panel.</li> </ul>			

Jumps	Adult Bronze only: A Waltz jump (1Wz) will receive credit if attempted as an obvious jump element.
Jump	<ul> <li>Rotational and edge errors and any associated V and base values will be applied</li> </ul>
Clarifications	(ISU Communication <u>#2623</u> ).

Throw Jumps	Adult Bronze only: A throw Waltz jump (1WzTh) will receive credit if attempted as
	an obvious jump element.



#### **For IJS Adult and Masters Pairs Events**

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

Throw Jump
Clarifications

Rotational and edge errors and any associated V and base values will be applied (ISU Communication #2623).

Pairs-17



## For IJS Adult and Masters Pairs Events

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

#### Levels of Difficulty, Adult/Masters Pairs

Number of features for Levels: No features for Level Base (B), 1 for Level 1, 2 for Level 2, 3 for Level 3, 4 or more for Level 4

Number	of features for Levels: No features for Level Base (B), 1 for Level 1, 2 for Level 2, 3 for Level 3, 4 or more for Level 4
Twist Lifts	1. Woman's split position (each leg at least 45° from the body axis and woman's legs are straight or almost
	straight)  2. Catching the woman at the side of the waist without her hand(s)/arm(s)/any part of upper body touching the
	man  3. Woman's position in the air with arm(s) above the head (minimum one full revolution)
	4. Difficult take-off
	5. Man's arms sideways reaching at least shoulder level after release of Woman
Lifts	Adult Bronze, Adult Silver, Centennial, Gold & Masters Pairs:
	1. Simple variation of take-off *Group 1 lifts only: Full extension of man's arms not required
	2. Simple landing variety (landing on the opposite foot is not automatically considered a simple landing
	variety *Group 1 lifts only: Full extension of man's arms not required
	3. Coverage of the ice from red line to blue line or equivalent (25 feet) *Group 1 & 2 lifts only: Full extension
	of man's arms not required
	4. Additional coverage of the ice from blue line to red line or equivalent (25 feet) *Group 1 & 2 lifts only: Full
	extension of man's arms not required
	Adult Gold & Masters Pairs ONLY:
	<ol><li>1 change of hold and/or woman's position (1 rev. of the man before and after the change, counts twice if repeated)</li></ol>
	6. Difficult variation of the woman (one full revolution)
	7. One-hand-hold of the man (2 full revolutions in total not counting parts shorter than 1 rev.)
	8. Additional revolutions of the man with one-hand-hold after 2 revs in Feature 7 (only in one lift)
	9. Change of rotational direction by the man (one rev. before and after the change, counts only once per
	program)  For Adult Bronze, Adult Silver, and Centennial pairs features 1 and 2 may be repeated.
	For Adult Gold and Adult Masters pairs features 1, 2, 5 and 6 must be significantly different from lift to lift and if similar will only count the first time attempted.
Step	Choreographic Sequence (ChSq), must be clearly visible
Sequences	enoreographic sequence (ensq), must be clearly visible
Death	1. 1 full revolution of the man in the low pivot position with knees clearly bent.
Spirals	2. 1 full revolution of the Woman in the low position
•	3. Additional full revolution(s) by both after first revolution (counts only if pair achieves features 1 and 2)
	4. Difficult entry (immediately preceding the death spiral) and/or exit (only one feature can be achieved for this
	regardless of whether the team does a difficult entry, a difficult exit, or both)
Solo Spins	1. 3 revolutions in a basic camel
	2. 3 revolutions in a basic sit
	3. Difficult entrance and/or difficult exit into a spin
	4. Difficult variation of a camel, sit or upright position
	5. At least 6 revolutions without changes in positions/variation, foot and edge (camel, sit, layback or difficult
	variation of any basic position)
	In any spin with a change of foot, the maximum number of features attained on one foot is two (2).
	Spin combination with a change of foot
	One basic position for 2 revolutions is required to receive a maximum Level B
	Non-basic positions will not be awarded as a feature
	Spin in one position with a change of foot
	A basic position for 2 revolutions on one foot is required for a maximum Level B
	Basic positions for 2 revolutions on both feet are required for Levels 1-4      Spin in one position without a change of feet.
	Spin in one position without a change of foot      May be a granded a graning up bould B if there is no basic position.
Daiu Cuina	May be awarded a maximum Level B if there is no basic position  1 - 2 revolutions in basic complete by partners at the same time?
Pair Spins	3 revolutions in basic camel (both partners at the same time)     3 revolutions in basic sit (both partners at the same time)
	<ol> <li>3 revolutions in basic sit (both partners at the same time)</li> <li>2 revolutions in all 3 basic positions (both partners, do not have to be at the same time)</li> </ol>
	<ol> <li>2 revolutions in all 3 basic positions (both partners, do not have to be at the same time)</li> <li>1 difficult variation of each partner (must be executed for 2 revolutions in basic position)</li> </ol>
	5. At least 6 revolutions without any changes in position/variation and foot (camel, sit, or difficult upright)
	6. Difficult Exit
	or Distribute Ente



#### For IJS Adult and Masters Dance Events

This information replaces the 2023-2024 Adult and Masters Calling Clarifications.

# DANCE: Adult Pre-Bronze, Bronze, Silver, Centennial, Pre-Gold, Gold, Masters Open and Championship Adult

Fall Deduction	Adult Pre-Bronze: The deduction for each fall is 0.25.		
	Adult Bronze and higher: The deduction for each fall is 0.5		

#### Pattern Dance

Pattern Dance	<ul> <li>For a sequence/segment to be called, at least 75% of the steps by both partners must be completed</li> <li>There are NO Key points.</li> <li>There is NO Level Base.</li> <li>Required Number of Sequences – U.S. Figure Skating Rule 8075</li> <li>Adults dance a reduced number of sequences for the following dances: Canasta Tango, Cha Cha, Fiesta Tango, Fourteenstep, Foxtrot, Hickory Hoedown, Kilian, Paso Doble, Quickstep, Rhumba, Rhythm Blues, Rocker Foxtrot, Ten-Fox, and Viennese Waltz.</li> </ul>
	<ul> <li>Required Number of Sequences Not Skated – U.S. Figure Skating Rule 8075</li> <li>Side to Start Error Calling Specifications – U.S. Figure Skating Rule 8076</li> </ul>

#### Free Dance

Free Dance	All elements will be called in accordance with ISU Communications #2646 (Level Base, 1, 2, 3, 4) with the following exceptions.		
Lifts	Two different group (B) difficult entries for lifts are permitted, and the full doughnut/ring position for the lifted partner will continue to be considered a difficult position on its own (difficult hold/interaction between partners not necessary).		
Choreographic Step Sequence	The choreographic sequence must be chosen from circular, midline or diagonal. It must utilize the full ice surface and must be clearly recognizable.		
Spins and Combination Spins	Spins and combination spins will be called in accordance with ISU Communication #2646 (without difficult entries/exits).		



Level Base	Level 1	Level 2	Level 3	Level 4
DSp - 3 rotations	DSp – 3 rotations			
Dance Spin: at least 3	1 Difficult Variation	2 different Difficult	3 different Difficult	4 different Difficult
rotations continuously	from any Basic	Variations from 2	Variations from 2	Variations from 2
on one foot by both	Positions	different Basic	different Basic	different Basic
partners	OR	Positions	Positions	Positions
simultaneously in any	Different direction of	OR	OR	OR
part of the Spin	spinning rotation	1 Difficult Variation	2 Difficult Variations	2 Difficult Variations
		from the same Basic	from the same Basic	from the same Basic
		Position	Position	Position
		AND	AND	AND
		Different direction of	Different direction of	2 Different changes in
		spinning rotation	spinning rotation	direction of spinning
				rotation

Synchronized	Synchronized Twizzle Calling Specifications and Basic Requirements (No Level Base):			
Twizzles	<ul> <li>Basic Requirements: Both partners complete at least one full rotation for the twizzle.         The synchronized twizzle will be identified but given no level when one or both partners skate less than one full rotation each.     </li> <li>Calling Specifications:</li> </ul>			
	<ol> <li>If one or both partners touch(es) the free foot down during the execution of the turn, the level will be assessed in accordance with the number of clean rotations before the touchdown.</li> </ol>			
	<ol> <li>If the skaters perform a three-turn, check rotation and then start a twizzle, the entry edge and the number of rotations of that twizzle will be counted after the three-turn from the starting edge of the proper twizzle.</li> </ol>			
	<ol><li>If there is a full stop before the twizzle, the level of the twizzle will be reduced by one level.</li></ol>			
	4. Synchronized twizzle executed as a spin or checked three-turns:			
	<ul> <li>If up to one rotation becomes a spin or checked three-turn, the Synchronized</li> </ul>			
	Twizzles will be reduced by 1 Level (considered separately for each partner)			
	<ul> <li>If more than one rotation becomes a spin or checked three-turn, the</li> </ul>			
	Synchronized Twizzles will be called by Level 1			



Level 1	Level 2	Level 3	Level 4
Synchronized Twizzles that	Option 1	Option 1	Option 1
do not meet the criteria for	Twizzles at least 2 full	Twizzles at least 3 full	Twizzles at least 4 full
Level 2, 3 or 4 requirements but meet the basic	rotations (for both partners)	rotations (for both partners)	rotations (for both partners)
requirements for the	AND	AND	AND
Juvenile and Adult Free	Started with a forward edge	Started with a forward edge	Started with a forward edge
Dance Synchronized Twizzle.	(for both partners)	(for both partners)	(for both partners)
	Option 2	Option 2	Option 2
	Twizzles at least 1 full	Twizzles at least 2 full	Twizzles at least 3 full
	rotation (for both partners)	rotations (for both partners)	rotations (for both partners)
	AND	AND	AND
	Started with a backward edge	Started with a backward edge	Started with a backward edge
	(for both partners)	(for both partners)	(for both partners)