

## TOI Free Performance - Component Judging System Worksheet

Start #: \_\_\_\_\_ Team Name: \_\_\_\_\_ Event: \_\_\_\_\_

COMPONENTS	COMPONENT NOTES	MARK
<b>Skating Skills</b> <ul style="list-style-type: none"> <li>• Quality of gliding</li> <li>• Quality of edges</li> <li>• Use of jumps, spins, steps and turns, lifts, etc.</li> </ul>		
<b>Choreographic Composition</b> <ul style="list-style-type: none"> <li>• Use of various choreographic processes and gestures</li> <li>• Treatment of space</li> </ul>		
<b>Quality of Groups</b> <ul style="list-style-type: none"> <li>• Formations and ensembles and their relation to each other</li> <li>• Balance and Cohesion</li> </ul>		
<b>Theatricality</b> <ul style="list-style-type: none"> <li>• Acting</li> <li>• Scenery and/or Props (if used)</li> <li>• Costumes</li> </ul>		
<b>Creation of a Universe</b> <ul style="list-style-type: none"> <li>• Emotion and Feeling</li> <li>• Originality / Creativity</li> <li>• Intensity and Impact</li> </ul>		

Marking Scale	Choreographic Processes	Gestures	Overall Notes	DEDUCTION
<b>10 - exceptional</b> <b>9 - superior</b> <b>8 - very good</b> <b>7 - good</b> <b>6 - above average</b> <b>5 - average</b> <b>4 - fair</b> <b>3 - weak</b> <b>2 - low-level</b> <b>1 - poor</b> <b>0 - not skated</b>	<ul style="list-style-type: none"> <li>• Accumulation</li> <li>• Call and Response</li> <li>• Canon</li> <li>• Cascade</li> <li>• Choreography Form-ABA</li> <li>• Contrast</li> <li>• Decrease / Diminution</li> <li>• Flocking</li> <li>• Mirroring</li> <li>• Repetition</li> <li>• Retrograde (auto-reverse)</li> </ul>	<ul style="list-style-type: none"> <li>• Adagio / Slow</li> <li>• Allegro / Fast &amp; Lively</li> <li>• Acceleration</li> <li>• Level Change</li> <li>• Percussive</li> <li>• Release</li> <li>• Round Movement</li> <li>• Symmetrical Movement</li> <li>• Swinging</li> </ul>		<div style="border: 1px solid black; width: 80px; height: 60px; margin: 0 auto;"></div> <p style="text-align: center; margin: 0;"><b>Part of costume/ decoration falls on the ice '-1' per each (majority deduction)</b></p> <p style="text-align: center; margin: 0;"><i>Referee-only deductions: Falls, Time violation, Scenery/Prop violation, Scenery set-up time</i></p>