

GRADE OF EXECUTION of Pattern Dance Elements & Pattern Dances 2019-2020 (Updated 21.07.2019)												
	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5	
<b>FEATURES</b>	More negative features/errors than positive features, LESS THAN 75% OF STEPS ACCORDING TO THE DESCRIPTION					Basic execution - generally correct	Plus 1 - 2 positive feature	Plus 3 - 4 positive features	Plus 5 - 6 positive features	Plus 7 - 8 positive features (no negative features/errors)	More than 8 positive features (no negative features/errors)	
	More than 8 negative features	7 - 8 negative features	5 - 6 negative features	3 - 4 negative features	1 - 2 negative features							
<b>NEGATIVE FEATURES/ERRORS</b>						<b>POSITIVE FEATURES:</b>						
<b>EXECUTION</b>						<b>EXECUTION</b>						
1. <b>Loss of Control</b> with additional support (e.g. <b>Stumble/Touchdown</b> ) (per each)						2	1. Good quality - correctness, cleanness and sureness of Edges/Steps/Turns					2
2. <b>Loss of Control</b> without additional support (per each)						1	2. Edges deep.					2
3. Wrong <b>Steps/Turns</b> (per each) Ex: Mohawk instead of Choctaw						1	3. Smooth and Effortless					2
4. <b>Poor quality</b> and/or <b>Labored</b> and/or <b>Uncontrolled</b> (max of 3 negative features per Element). Ex: flat entry/exit from Choctaw						1 - 3	4. Unison and oneness throughout the element					2
5. <b>Lack of unison</b>						1	5. Glide and flow maintained (movement across the ice)					2
6. Lack of glide and flow (movement across the ice)						1	6. Holds and positions precise, consistent and close spacing between partners					1
7. Holds and positions incorrect and/or uncontrolled and/or variable spacing in between partners: less than 50% of pattern = 1 negative feature, 50% or more of pattern = 2 negative features						1 - 2	7. Body lines and carriage of both partners stylish according to the chosen Rhythm					1
8. Pattern incorrect						1	8. Maximum utilization of the ice surface with the correct Pattern					1
<b>MUSIC</b>						<b>MUSIC</b>						
9. Does not reflect character and style of the chosen rhythm						1	9. Nuances/accents reflects character and style of the chosen rhythm					1
10. Not started on the prescribed beat (for each Section/Sequence)						1	10. Timing accurate 100%					2
<b>Set Criteria – No higher than</b>												
	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5	
<b>STEPS HELD FOR THE REQUIRED NUMBER OF BEATS</b>	<b>Less than 75%</b> of steps held for required # of beats (by one/both partners)* * # of Steps not held for required # of beats: <b>Senior:</b> FS: 10 and more <b>Junior:</b> 1TTF: 9 and more 2TTF: 7 and more  *A Step is a shared unit when calculating total # of steps, no matter if the error is executed by one or both partners.					<b>At least 75%</b> of Steps/Edges held for required # of beats (for one/both partners) * # of Steps not held for required # of beats: <b>Senior:</b> FS: 9 and less <b>Junior:</b> 1TTF: 8 and less 2TTF: 6 and less  *A Step is a shared unit when calculating total # of steps, no matter if the error is executed by one or both partners.	<b>At least 90%</b> of Steps/Edges held for required # of beats for one/both partners  * # of Steps not held for required # of beats: <b>Senior:</b> FS: 3 and less <b>Junior:</b> 1TTF: 3 and less 2TTF: 2 and less	<b>100% of Steps/Edges</b> held for required # of beats (for both partners)				
<b>FALLS/ LOSS OF CONTROL with OR without additional support</b>	<b>Fall by both</b> with serious errors	<b>Fall by both</b> within the PD OR many errors	<b>Fall by one</b> at start of Element Or Fall by both at end of Element	<b>Fall by one</b> at end of Element Or brief fall by one (up/down) within element	<b>Stumble/ Touchdown</b> by both Or up to 25% element missed	<b>Loss of Control</b> without additional support (no more than two) Or <b>Loss of Control</b> with additional support (e.g. <b>Stumble/Touchdown</b> ) by one (reduce according to the table)			<b>None</b>			

GRADE OF EXECUTION of REQUIRED ELEMENTS (including CHOREOGRAPHIC ELEMENTS) 2019/20 (updated 21.07.2019)													
	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5		
<b>FEATURES</b>	More negative features than positive features					Basic execution – generally correct	Plus 1-2 positive feature	Plus 3-4 positive features	Plus 5-6 positive features	Plus 7-8 positive features (no negative features)	More than 8 positive features (no negative features)		
	More than 8 negative features	7 – 8 negative features	5 – 6 negative features	3 - 4 negative features	1 - 2 negative features								
<b>NEGATIVE FEATURES/ERRORS</b>						<b>POSITIVE FEATURES:</b>							
<b>EXECUTION</b>						<b>EXECUTION</b>							
1. <b>Loss of Control</b> with additional support (e.g. <b>Stumble/Touchdown</b> ) (per each)						2	1. <b>Smooth</b> and/or <b>Effortless</b>						2
2. <b>Loss of Control</b> without additional support (per each)						1	2. <b>Unison</b> or <b>Oneness</b> throughout the element						1
3. <b>Poor execution</b> and/or <b>Element labored</b> and/or <b>Uncontrolled</b>						1-2	3. <b>Cleanness</b> and <b>sureness of steps and turns</b> (STw and Step Sequence)						1
4. <b>Poor entry / Poor exit</b> (per each)						1-2	4. <b>Body lines and pose of both partners aesthetically pleasing or in character</b>						1
5. <b>Distance</b> - more than two arms length apart (ChSt more than 4 arms length/4 meters apart) - long separation before/after Required Elements in RD/FD - variable spacing in between partners ( <u>Set of Tw</u> and Step Sequence)						1-2	5. <b>Consistent and close spacing between partners</b> (STw, NTSt, OFSt)						1
6. <b>Lack of glide</b> (movement across the ice)						1	6. <b>Speed of rotations maintained or accelerated during the Element</b> (RoLi, STw, Sp/CoSp, Choreo Elements)						1
7. <b>Lacking or reducing speed of rotation</b> (RoLi, Sp/CoSp, Choreo Elements, STw)						1	7. <b>Speed across the ice maintained or accelerated during the Element</b>						1
8. <b>Not on spot - Sp/CoSp, StaLi.</b>						1	<b>ADDED FEATURES</b>						
9. <b>Execution not simultaneous</b> and/or <b>Lack of unison</b> (STw, CoSp chg of foot, Step Sequence, Choreographic Elements)						1	8. <b>Element is innovative</b> and / OR <b>creative</b>						2
10. <b>Pattern/ Placement incorrect</b> (Step Sequences)						1	9. <b>Exit of one of the first two Twizzles with smooth running edge performed by both partners at the same time</b>						1
11. <b>Poses or moves awkward</b> or <b>not aesthetically pleasing</b> (per partner)						1	10. <b>Exit of the first two Twizzles with smooth running edge by both partners</b>						2
<b>RULE VIOLATION</b>							11. <b>Entry is seamless</b> or <b>unexpected</b> or <b>creative.</b>						1
12. <b>Inclusion of Not permitted element</b> * (Step Sequence) – <u>per each</u>						1	12. <b>Exit is seamless</b> or <b>unexpected</b> or <b>creative.</b>						1
13. <b>Ending Choreo Sliding Movement in a Stop on Two Knees, sitting or lying on the ice</b> – per partner						1	13. <b>Variety of Holds</b> (Step Sequences, Dance Spins)						1
<b>MUSIC</b>							<b>MUSIC</b>						
14. Element does <b>not reflect choreography of the chosen music/rhythm</b>						1-2	14. <b>Element enhances the choreography and/or character of the chosen music and/or rhythm</b>						1-2
							15. <b>Element reflects nuances in the music</b>						1
<b>SET CRITERIA – no higher than</b>													
	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5		
<b>MUSICALITY</b>	<b>Out of musical structure/rhythm pattern</b>					<b>Generally</b>	<b>In musical structure/rhythm pattern</b>						
<b>FALLS/ LOSS OF CONTROL with OR without additional support</b>	Fall by both with serious errors. OR many serious errors	Fall by both OR many errors	Fall by one at start or within Element OR Fall by both at end of Element	Fall by one at end of Element OR brief fall by one (up/down) within element	<b>Stumble/ Touchdown</b> by both OR two stumbles by one partner	<b>Loss of Control without additional support (no more than two)</b> Or <b>Loss of Control with additional support (e.g. Stumble/Touchdown) by one (reduce according to the table)</b>		<b>None</b>		<b>None</b>			

\* RD: Hand in Hand, Loops, Additional Stop(s) within PSt (exception after Step 33), Stop more than one and/or longer than 5 sec (in Step Sequence Style B), Retrogression,

Note: The Technical Panel will evaluate a loss of contact/hold/touch during the PSt Senior) and PDE (Junior).

\* FD: Hand in Hand, Loops, Stops. Retrogression more than one and/or longer than 2 measures; Separation longer than 5 sec and/or distance between partners more than 2 arms length apart