



## ***Technical Notification 204***

**Dated: September 7, 2017**

**Updated: November 30, 2017**

**Re: Synchronized Skating – Calling Specifications for Juvenile, Intermediate, Novice, Junior, Senior, Collegiate and Adult teams with numbers other than 16.**

This notification supersedes Technical Notification #186.

U.S. Figure Skating rules differ from the ISU on the number of skaters allowed on a team. This Technical Notification clarifies the calling instruction for all elements for teams with numbers other than 16. All other ISU calling specifications apply to these elements.

### **For Linear Block (B), Rotating Circle (C), Linear Line (L), No Hold Element (NHE) and Rotating Wheel (W):**

- Extra Features feature: Teams with an **odd number of skaters** may attempt two different extra features at the same time. The proportion of the team executing each must be as close to half of the team as possible (i.e.: eight and seven on a team of 15 skaters).

### **For Rotating Circle (C), Rotating Wheel (W):**

- Change of Rotational Direction feature:
  - For teams with an **even number, but other than 16 skaters**, at least half the team must participate in this feature, in addition to meeting all other criteria, for this feature to be awarded.
  - For teams with an **odd number of skaters**, the majority must be participating in this feature (i.e.: eight on a team of 15 skaters), in addition to meeting all other criteria, for this feature to be awarded.

### **For Rotating Circle (C):**

- Interlocking feature: For teams with **other than 16 skaters**, at least eight skaters must participate in this feature, in addition to meeting all other criteria, for this feature to be awarded.

### **For Rotating Circle (C) and Traveling Circle (TC):**

- Weaving feature: For teams with **other than 16, or odd numbers of skaters**, per ISU Communication #2114, weaving will be counted as long as the two circles are as even as possible ~~AND all skaters change places twice~~, in addition to meeting all other criteria.

### **For Intersection with point of intersection (I+pi) – Angled & Whip Intersections:**

- Teams with **fewer than 16 skaters** will be able to receive a maximum of Level 2 (I2) for the angled or whip intersection if the lines are as even as possible, and the element is executed properly. The Technical Panel will start at a Level 2 and apply any reductions accordingly (i.e., Intersection is lowered to a Level 1 for one error).
- Teams with **16 or more skaters** will be able to receive the highest level possible (I3) for the angled or whip intersection as long as the lines are as even as possible, and the element is executed properly.

### **For Intersection without point of intersection (I)**

- Creative movement feature: For teams with an **odd number of skaters**, execution of an fe or fm or other creative movement by half of the team in at least one phase (for Level 1) or two phases (for Level 2 or 3) must include the majority of the team (i.e.: eight on a team of 15 skaters), in addition to meeting all other criteria, to be awarded.

### **For Move Element (ME) – Novice, Junior, Collegiate & Senior only:**

- Change of Position feature: For teams with **other than 16 skaters**, at least eight skaters must participate in this feature, in addition to meeting all other criteria, to be awarded.

### **For No Hold Element (NHE) – Intermediate, Novice, Junior, Collegiate & Senior only:**

- For teams with **other than 16 skaters**, the formation must be skated in a closed block with the rows and columns as equal as possible. **Failure to execute the NHE in the required formation will result in the NHE being called with a DED1.** Reference ISU Communication #2114, page 19, for acceptable configurations.

**For Pair Element (Pa) – Junior, Collegiate & Senior only:**

- For teams with an **odd number of skaters**, the element will be called in accordance with ISU Communication #2114, page 15, irrespective of the odd number skated (15 skaters or 13 skaters).

NOTE: Further updates may be made to this document once the 2017-2018 ISU Technical Handbook is published.