

New Judging System

In order to most effectively implement the ISU Judging System (IJS), I have included a “checklist” for referees, judges and technical panel members-both when doing the IJS electronically and when doing it manually:

Electronically

Referees

1. Hold a meeting approximately 15 minutes before the start of each event, or as needed to brief all judges, technical accountants, technical panel members and music/announcing personnel regarding the operation of the IJS electronics and the IJS in general.
2. Insure that all officials are in place no later than five (5) minutes before the start of the event.
3. Test the communications system prior to the start of the event and prior to the start of each subsequent warm up group.
4. Insure that both the judges and technical panel are ready before calling the next skater to the ice.
5. In the case of the final skater in a warm up group, you may start the next warm up immediately after that final skater has left the ice. This will keep things moving.
6. Do not allow judges to turn in chits until the elements are “verified”.
7. Do not allow the judges to exit the judges’ stand following the final skater until the technical panel has “verified” elements. This could cause confusion should an element be split or combined regarding how many marks are given.
8. Make detailed notes on any incidents that occur, including issues with the IJS. If necessary, prepare your own form to do this. Include these notes with the papers turned in to the accounting office.

Technical Panel

1. Attend and participate in the pre-event meeting noted in the referees’ responsibilities as item 1 above.
2. Be on the technical panel stand no later than five (5) minutes before the start of the event.
3. Test the communication system before the start of the event and before the start of any subsequent warm up groups.
4. Following each skater or team, advise how many elements are to be judged.
5. “Verify” the number of elements.
6. Note item 5 under the referee’s responsibilities regarding subsequent warm up groups.
7. Take the necessary time to do any reviews, but try to move along as quickly as you can to keep the event moving.

8. Notify the event referee when you are ready for the next skater.
9. Following the last skater or team, notify the event referee when the elements are “verified” and the judges’ panel can leave.

Manually

Referees

1. Follow all the steps noted above, except:
2. Insure that notification is given to the technical panel when the “half-way” point is reached in all free skate programs. The referees should be prepared to do this, but may also provide a back up timer to sit with the technical panel.
3. Testing the communications system will be more important since the judges are now reliant on hearing the “caller” identify each element.
4. It is vital that this communications system be tested before the start of the event and before the start of each subsequent group.
5. Generally, oversee the collection of chits from both the judges and technical panel.

Technical Panel

1. Follow all the steps noted above, except:
2. Be prepared to test the communications system periodically as it is vital to the correct judging of the event.
3. Communicate clearly to the event referee when you have completed your data entry and the next skater can be called to the ice.

This will be an exciting time for all of us. Please pass on your comments, suggestions, etc. to me so that we can continue to build an operating protocol that will ultimately make everyone’s lives easier.